

## Guideline

### Skills Level

#### Judging Notes:

1. There are five elements when judges marking, it include:
  - (a) Single Ropes
  - (b) Long Ropes / Multiple Ropes
  - (c) Double Dutch
  - (d) Partner Shared
  - (e) Traveler
2. Judges should decide the skill levels, e.g., (B = Basic, I =Intermediate, or A = Advanced), for each skill performed.
3. Judges should use B, I, A (or Judges customized symbols) to mark the levels on rough paper.
4. Judges should only give marks to successful skills. But in Synchronized routines, if only part of the skipping units make a mistake, judges should still give marks to that particular skill.
5. The repeated routines will not be counted.
6. Judges should use a new rough paper for making the skills level for each team to avoid confusion.
7. The maximum marks for Skills Level are 30.
8. Judges should calculate the marks for the skills level as follows:

$$3 \times \left\{ \frac{(1 \text{ mark} \times \text{No. of Basic Skills}) + (5 \text{ marks} \times \text{No. of Intermediate Skills}) + (10 \text{ marks} \times \text{No. of Advanced Skills})}{\text{No of Basic Skills} + \text{No. of Intermediate Skills} + \text{No. of Advanced Skills}} \right\}$$

## **Guidelines**

### **Variation**

Judging Notes:

1. The maximum marks for Variation are 20.
2. \*The maximum skills for each element are as follows:
  - (a) **Single Ropes – Max. ~~50~~ > 40**
  - (b) **Long Ropes / Multiple Ropes – Max. ~~25~~ > 20**
  - (c) **Double Dutch – Max. ~~20~~ > 16**
  - (d) **Partner Shared – Max. ~~20~~ > 16**
  - (e) **Traveler – Max. ~~20~~ > 16**
3. \*Judges should calculate the marks for the variation as follows:
  - (a) **Single Ropes x 0.125 (Max. 5 marks)**
  - (b) **Long Ropes / Multiple Ropes x 0.25 (Max. 5 marks)**
  - (c) **Double Dutch x 0.25 (Max. 4 marks)**
  - (d) **Partner Shared x 0.25 (Max. 4 marks)**
  - (e) **Traveler x 0.125 (Max. 2 marks)**